9PCA SCORING GUIDE

To all team captains and scorers: To help in this you are requested to follow the scoring rules:

- Ensure that 'Last Name, First Name', identifies players on the scorecards. Please do <u>not</u> use 'First names' only on scorecards.
- Identify the Captains, Wicketkeepers and Umpires on the scorecard.
- Record which side 'Won the Toss' and which side batted first.
- Record all 'Fall of Wicket' information, Batsman, Bowler, Fieldsman, How Out, Score, etc.
- Use <u>a dot for</u> each ball received by a batsman when there are no runs scored so that the number of deliveries to a batman may be determined.
- Use a 'W' for a 'Wicket' in the bowler's statistics. A 'W' should not be used to indicate a 'Wide'.
- Leg Byes and Byes need not be recorded in bowler's statistics; just an entry in the 'Extras' is sufficient.
- Use a circle for a 'No Ball' in the bowler's statistics and mark one extra in the 'Extras'. If the batsman scores from the 'No Ball' then put a dot in the circle and mark one run to the batsman. When compiling the bowler's statistics, remember that the circle is one run and a circle with a dot in it, is two runs. If the batsman scores more than one run off the 'No Ball', then write the number of runs run inside the circle, give the batsman the runs and remember to add the runs to bowlers total in addition to the initial 'o Ball' run.
- Use a '+' for a 'Wide' in the bowler's statistics and mark one extra in the 'Extras'. If the batsman scores from the 'Wide' then put a dot for each run scored in one of the '+' quadrants, and mark the additional runs as 'Extras'. When compiling the bowler's statistics, remember that the '+' is one run and a '+' with one dot in it, is two runs and a '+' with two dots, is three runs, a '+' with three dots, is four runs and a '+' with four dots, is five runs
- At the end of an innings, complete the number of extras and complete each bowler's statistics.
- Plus the obvious please use a sharp pencil, never a pen! and use printed text.

Common Notations:

"W" = Wicket "O" = No Ball "+" = Wide "•" = dot ball (bowler) and no run (batsman)

Umpires are responsible for collecting score-sheets, verifying that all information is legible and correct, get signatures from the captains. The winning team captain has to enter the scores in Resultsvault by Tue noon.